

## THREE-DIMENSIONAL ADAPTIVE CENTRAL SCHEMES ON UNSTRUCTURED STAGGERED GRIDS\*

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**Abstract.** We present an explicit second-order finite volume generalization of the one-dimensional (1D) Nessyahu–Tadmor schemes for hyperbolic equations on adaptive unstructured tetrahedral grids. The nonoscillatory central difference scheme of Nessyahu and Tadmor, in which the resolution of the Riemann problem at the cell interfaces is bypassed thanks to the use of the staggered Lax–Friedrichs scheme, is extended here to a two-steps scheme. In order to reduce artificial viscosity, we start with an adaptively refined primal grid in three dimensions (3D), where the theoretical *a posteriori* result of the first-order scheme is used to derive appropriate refinement indicators. We apply those methods to solve Euler’s equations. Numerical experimental tests on classical problems are obtained by our method and by the computational fluid dynamics software Fluent. These tests include results for the 3D Euler system (shock tube problem) and flow around an NACA0012 airfoil.

**Key words.** 3D adaptive central schemes, unstructured staggered grid mesh adaptation, finite volume methods

**AMS subject classifications.** Primary, 65M55; Secondary, 65M60, 76M12

**DOI.** 10.1137/06066240X

**1. Introduction.** The history of schemes on staggered grids can at least be traced back to the famous paper of Courant, Friedrichs, and Lewy in 1928 [13] in which they discovered a scheme on staggered grids for the linear wave equation in one-dimensional (1D). For a special system arising in fluid dynamic problems von Neumann and Richtmyer used staggered grids as well [38]. Four years later, Lax introduced the well-known Lax–Friedrichs scheme and analyzed it [29]. In 1990 Tadmor and Nessyahu [41] picked up the idea to use staggered grids, showed the connection to Godunov’s method, and proposed a second-order extension to 1D systems.

The main advantage of these schemes is that no information about solutions to local Riemann problems is needed. Using staggered grids one can replace the upwind fluxes by central differences. The price one has to pay is the occurrence of excessive numerical viscosity since the resulting scheme can be interpreted as a Lax–Friedrichs scheme. Therefore, a higher order scheme of monotone upstream-centered schemes for conservation laws (MUSCL)-type in one spatial dimension was proposed in [41]. Later in [4, 3, 6, 7, 8, 36] central schemes were generalized to multidimensional schemes on unstructured grids. For a Cartesian grid, we refer to [9, 22, 30, 28, 31, 39, 40, 45, 32] for related work.

In the case of staggered unstructured multidimensional grids, there exist only a few convergence results. In [5] convergence of a second-order central scheme on two-dimensional (2D) grids has been proven for a linear conservation law. Convergence of the first-order Lax–Friedrichs scheme on the same staggered grids for nonlinear scalar problems has been proven in [19].

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\*Received by the editors June 7, 2006; accepted for publication (in revised form) August 17, 2009; published electronically November 11, 2009. This work was supported in part by NSERC of Canada and the Centre de recherches mathématiques of the Université de Montréal.

<http://www.siam.org/journals/sisc/31-5/66240.html>

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The major drawback of central schemes is their numerical dissipation due to staggering. In order to eliminate this disadvantage, we implement an adaptive refinement strategy based on local *a posteriori* error estimates [25, 27, 26], which is a rigorous error estimator for central schemes on staggered grids.

In many applications, error, shock, or grid indicators have been used in order to find those regions with steep gradients (see, for example, [39, 40, 34, 37, 24, 44]). Usually these indicators are based on discrete gradients to control the local process of grid refinement. But these indicators give no information about the true error  $\|u - u_h\|$ .

Adaptive grid technology is a powerful tool in computational fluid dynamics, which provides three important benefits: automation, improved efficiency, and increase solution accuracy. In general, most adaptive methods fall into three broad categories: grid movement (*r*-refinement), grid enrichment (*h*-refinement), and local solution enhancement (*p*-refinement). While the methods in the first two classes modify the grid density to improve the solution accuracy, those in the third category enhance the order of numerical approximation at the location where the solution undergoes abrupt variations. Most adaptive techniques used in the computational fluid dynamic applications fall into the first two classes.

In the grid movement approach, nodes are redistributed and moved towards regions where a higher degree of accuracy is needed. Since the grid topology remains unchanged throughout the grid adaptation, the process of grid movement can be simply incorporated into the solver in a modular fashion. In addition, no data transfer is required since the grid structure remains intact during the process. Since the number of grid nodes remains constant, transferring nodes from one part of the grid to another may cause local depletion of grid elements, and thus severe distortion of the grid may be introduced.

In the grid enrichment technique, more nodes are added to the regions where higher accuracy of the solution is desired. Nodes can also be removed from locations where the solution is smooth and requires less grid resolution. Due to node addition or deletion, the topology of the grid changes from one adaptation cycle to another. Consequently, interpolation of data between consecutive grids is required which curtails the applicability of these methods for unsteady problems. Adaptive methods by grid enrichment are particularly attractive for their flexibility, especially when applied in conjunction with unstructured grids. In the present work, an attempt has been made to combine the efficiency of *h*-refinement and the flexibility of remeshing for solution adaptive refinement. The focus of this paper is on the refinement mechanism aspect of the solution adaptive problem as applied to 3D problems. Our results are found to be in excellent agreement with previous simulations of the flow around NACA0012 airfoil carried out with upwind-type schemes (see [2]).

The paper is organized as follows. Section 2 describes the mathematical model. Section 3 deals with space and time discretization. In section 4, we present the mesh adaptation algorithm. Numerical results are in section 5.

## 2. Mathematical modeling.

**2.1. Governing equations.** Let  $\Omega \subset \mathbb{R}^3$  be the domain of interest of the flow with boundary  $\Gamma$ . We write  $\Gamma = \Gamma_B \cup \Gamma_\infty$ , where  $\Gamma_B$  denotes the part of the body boundary which is relevant for the computational domain and  $\Gamma_\infty$  is the (upwind) farfield boundary. Three-dimensional compressible inviscid flows are described by Euler's equations, written in their conservation form [43]

$$(1) \quad \frac{\partial U}{\partial t} + \nabla \cdot \vec{\mathcal{F}}(U) = 0,$$

where

$$U = (\rho, \rho u, \rho v, \rho w, E)^T, \quad \vec{\mathcal{F}}(U) = (F(U), G(U), H(U))^T.$$

Here  $\vec{\mathcal{F}}(U)$  denotes the convective flux [43],  $\rho$  is the density,  $\vec{V} = (u, v, w)^T$  is the velocity vector,  $E$  is the total energy per unit volume, and  $p$  is the pressure of the fluid. Let  $A$ ,  $B$ , and  $C$  denote the Jacobian matrices  $\partial F(U)/\partial U$ ,  $\partial G(U)/\partial U$ , and  $\partial H(U)/\partial U$ , respectively. Then (1) can be written in the nonconservative form

$$(2) \quad \frac{\partial U}{\partial t} + \vec{\mathcal{F}}'(U) \cdot \nabla U = \frac{\partial U}{\partial t} + A(U) \frac{\partial U}{\partial x} + B(U) \frac{\partial U}{\partial y} + C(U) \frac{\partial U}{\partial z} = 0.$$

**2.2. Boundary conditions.** The flow is assumed to be uniform at the farfield boundary  $\Gamma_\infty$ , and we impose the following three conditions:

$$(3) \quad \rho_\infty = 1, \quad \vec{V}_\infty = \begin{bmatrix} \cos \alpha \cos \beta \\ \sin \beta \\ \sin \alpha \cos \beta \end{bmatrix}, \quad p_\infty = \frac{1}{\gamma M_\infty^2},$$

where  $\alpha$  is the angle of attack,  $\beta$  is the yaw angle, and  $M_\infty$  denotes the free-stream Mach number. On the wall boundary  $\Gamma_B$ , we use the slip condition  $\vec{V} \cdot \vec{n} = 0$  where  $\vec{n}$  is the outward unit vector normal to the boundary  $\Gamma_\infty \cup \Gamma_B$ . Finally, for unsteady calculations, an initial flow,  $U(x, 0) = U_0(x)$ , is prescribed on  $\Omega$ .

### 3. Space and time discretization.

**3.1. Definitions.** We assume that  $\Omega$  is a bounded polyhedral domain of  $\mathbb{R}^3$  and we start from an arbitrary FEM tetrahedral grid  $\mathcal{T}_h$ , where  $h$  is the maximal length of the edges in  $\mathcal{T}_h$ .

A dual finite volume partition is derived from the construction of median planes, that is, for every vertex  $i$  of  $\mathcal{T}_h$ , a cell  $C_i$  is defined around  $i$  as follows.

Every tetrahedron having  $i$  as a vertex is subdivided into 24 subtetrahedra by planes containing an edge and the midpoint of the opposite edge; then the cell  $C_i$  is the union of subtetrahedra having  $i$  as a vertex (see Figure 1).

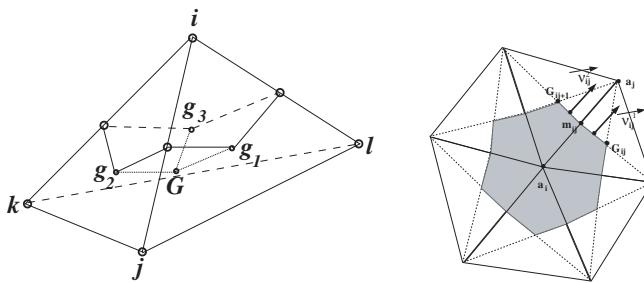
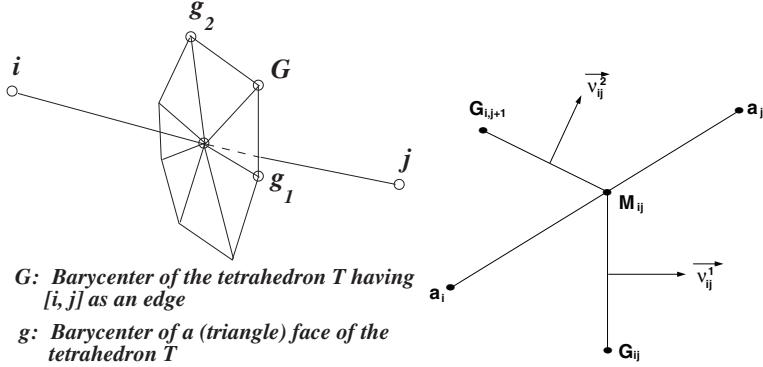
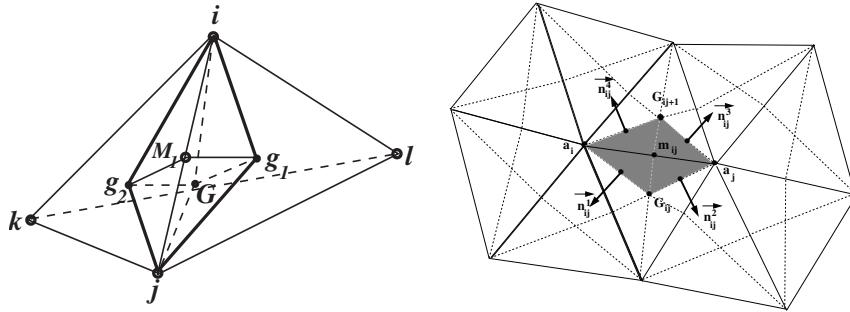
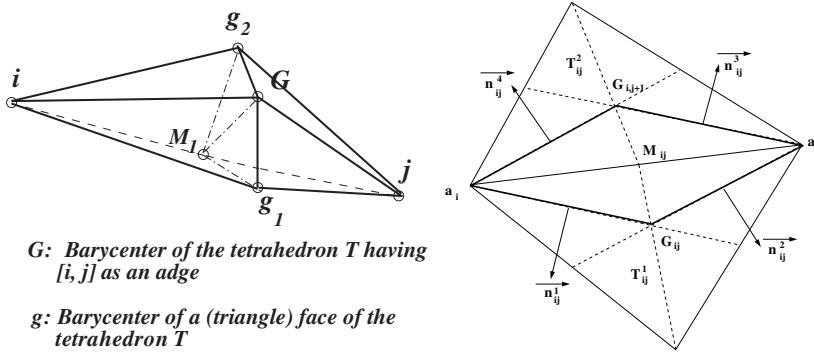


FIG. 1. *Barycentric cells  $C_i$  in 3D and 2D.*

In particular, the boundary  $\partial C_i$  of  $C_i$  is the union of  $\partial C_{ij} = \partial C_i \cap \partial C_j$  that can be defined as the union of triangles (see Figure 2) such that

- one vertex is the midpoint of the edge  $[i, j]$ ,
- one vertex is the barycenter of the tetrahedron  $T$  having  $[i, j]$  as an edge, and
- one vertex is the barycenter of a (triangular) face of  $T$  having  $[i, j]$  as a side.

FIG. 2. Part of a boundary of  $C_i$ ,  $\partial C_{ij} = \partial C_i \cap \partial C_j$  in 3D and 2D.FIG. 3. Diamond cells  $L_{ij}$  in 3D and 2D.FIG. 4. Boundary of cell  $L_{ij}$  in 3D and 2D.

As for 2D extensions [4], the present 3D extension also uses a dual grid, with dual cells  $L_{ij}$  associated with the edges of  $\mathcal{T}_h$ . The dual (“diamond”) cell  $L_{ij}$  is composed of four subtetrahedra  $iGM_1g_1$ ,  $iGM_1g_2$ ,  $jGM_1g_1$ ,  $jGM_1g_2$  (defined above) sharing edge  $[i, j]$  (see Figures 3 and 4). For complete details of the domain of computation for the NACA0012 airfoil in the 2D and 3D cases see Figures 5 and 6.

The following notation will be needed.

NOTATION 1. Let  $i, j, k, l$  be the four nodes defining a tetrahedron  $\tau$ ,  $\tau \in \mathcal{T}_h$ . Then

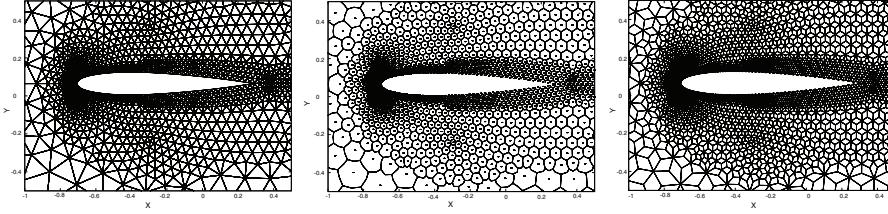


FIG. 5. NACA0012 airfoil. Primary grid, barycentric cell  $C_i$ , and diamond cell  $L_{ij}$  in 2D.

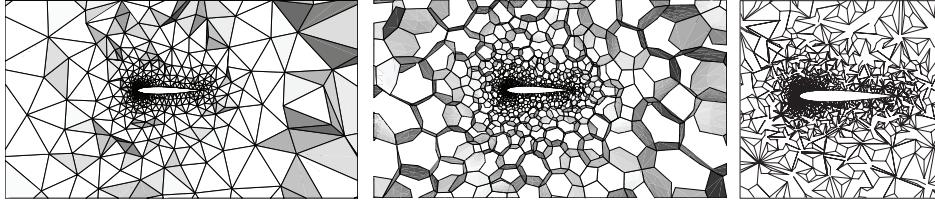


FIG. 6. NACA0012 airfoil. Primary grid, barycentric cell  $C_i$ , and diamond cell  $L_{ij}$  in 3D.

- $T_{ij}$  denotes the set of all tetrahedra which share edge  $[i, j]$  as a common edge,
- $K(i)$  is the set of nodes (vertices) which are neighbors of node  $i$ ,
- $C_i = \bigcup_{j \in K(i)} (C_i \cap L_{ij})$  and
- $\partial C_i = \bigcup_{j \in K(i)} (\partial C_i \cap \partial C_j) \cup \{\partial C_i \cap \Gamma_B\} \cup \{\partial C_i \cap \Gamma_\infty\}$ ,
- $L_{ij} = \bigcup_{\tau \in T_{ij}} (L_{ij} \cap C_i \cap \tau) \cup (L_{ij} \cap C_j \cap \tau)$  and
- $\partial L_{ij} = \bigcup_{\tau \in T_{ij}} (\partial L_{ij} \cap \tau) \cup (\partial L_{ij} \cap \Gamma_\infty) \cup (\partial L_{ij} \cap \Gamma_B)$ ,
- $\vec{n}_{ij} = (n_{ij_x}, n_{ij_y}, n_{ij_z})$  is the unit outward normal vector to  $\partial L_{ij}$ ,
- $\vec{\nu}_i = (\nu_{i_x}, \nu_{i_y}, \nu_{i_z})$  is the unit outward normal vector to  $\partial C_i$ .

Let  $m_{ij}$  denote the midpoint of edge  $[i, j]$ , also written as  $M_1$  in Figures 3 and 4, and let  $U_i^n \cong U(a_i, t^n)$  and  $U_{ij}^{n+1} \cong U(m_{ij}, t^{n+1})$  denote the nodal (resp. cell average) values in the first and second grids at time  $t = t^n$  and  $t = t^{n+1}$ , respectively ( $n$  even).

The union of all the barycentric cells constitutes a partition of the computational domain  $\Omega_h$  and the same holds for diamond cells

$$\Omega_h = \bigcup_{i=1}^{\text{nv}} C_i, \quad \Omega_h = \bigcup_{k=1}^{\text{ne}} L_k,$$

where nv and ne are the number of vertices and the number of edges, respectively, of the original finite element triangulation  $\mathcal{T}_h$ .

*Remark.* The quadrangle  $\partial C_{ij} \cap \tau = Mg_1Gg_2$  is planar because

$$\overrightarrow{g_1M_1} \times \overrightarrow{g_2M_1} = 2(\overrightarrow{g_2G} \times \overrightarrow{g_1G}).$$

**3.2. High-order accurate approximations.** Now we can define the two steps of our high-order accurate (staggered, Lax–Friedrichs type) finite volume method. To obtain second-order accuracy, we introduce cellwise piecewise linear interpolation

(MUSCL, [46]), where the gradient can be estimated by least squares [20, 4] and Green–Gauss’ method [11].

**First step:** We integrate (1) on an extended control volume  $L_{ij} \times [t^n, t^{n+1}]$ , assuming we have obtained, from the cell average values  $U_i^n$ , piecewise linear reconstructions given by

$$(4) \quad U_h(\vec{x}, t^n)|_{C_i} = \mathcal{L}_i(\vec{x}, t^n) = U_i^n + \nabla U_i^n \cdot (\vec{x} - \vec{x}_i), \quad \forall \vec{x} \in C_i, \vec{x} \in \mathbb{R}^3.$$

For the integration with respect to time, in order to ensure “nearly” second-order accuracy, we adopt a “quasi-midpoint formula” time discretization, where the convective flux is computed at the intermediate time  $t^{n+1/2}$ , thus requiring the computation of predicted values  $U_h(\vec{x}, t^{n+1/2})$  given  $\partial L_{ij}$ .

**Predictor’s first step:** On each face of the cell  $L_{ij}$ , using Euler’s equations, we define a predicted vector

$$(5) \quad U_{i,g_1,G}^{n+1/2} = U_{i,g_1,G}^n - \frac{\Delta t}{2} \vec{\mathcal{F}}'(U_{i,g_1,G}^n) \cdot \nabla U_i^n,$$

where, by (4), the value of  $U_h^n$  is taken equal to

$$(6) \quad U_h(\vec{x}, t^n) \cong U_i^n + \nabla U_i^n \cdot (\vec{x}_{i,g_1,G} - \vec{x}_i) \equiv U_{i,g_1,G}^n$$

along the face  $i, g_1, G$  of the diamond cell  $L_{ij}$ .

**Corrector’s first step:** By (5) the corrector can be written as follows:

$$(7) \quad \begin{aligned} & \text{Vol}(L_{ij})U_{ij}^{n+1} - \sum_{\tau \in T_{ij}} \left[ \int_{L_{ij} \cap C_i \cap \tau} \mathcal{L}(\vec{x}, t^n) d\vec{x} + \int_{L_{ij} \cap C_j \cap \tau} \mathcal{L}(\vec{x}, t^n) d\vec{x} \right] \\ & + \Delta t \sum_{\tau \in T_{ij}} \left[ \int_{\partial L_{ij}^1 \cap \tau} + \int_{\partial L_{ij}^2 \cap \tau} + \int_{\partial L_{ij}^3 \cap \tau} + \int_{\partial L_{ij}^4 \cap \tau} \right] \vec{\mathcal{F}}(U_h^{n+1/2}) \cdot \vec{n}_{ij} dA \\ & + \Delta t \int_{\partial L_{ij} \cap \Gamma_B} \vec{\mathcal{F}}(U_h^n) \cdot \vec{n} dA + \Delta t \int_{\partial L_{ij} \cap \Gamma_\infty} \vec{\mathcal{F}}(U_h^n) \cdot \vec{n} dA = 0, \end{aligned}$$

where  $\partial L_{ij}^1 \cap \tau = ig_1GM1$ ,  $L_{ij}^2 \cap \tau = ig_2GM1$ ,  $L_{ij}^3 \cap \tau = jg_1GM1$ , and  $L_{ij}^4 \cap \tau = jg_2GM1$ .

Using the midpoint rule, we can approximate the volume integrals as follows:

$$(8) \quad \begin{aligned} & \int_{L_{ij} \cap C_i \cap \tau} \mathcal{L}(\vec{x}, t^n) d\vec{x} = \int_{(L_{ij} \cap C_i \cap \tau)_{\text{left}}} \mathcal{L}(\vec{x}, t^n) d\vec{x} + \int_{(L_{ij} \cap C_i \cap \tau)_{\text{right}}} \mathcal{L}(\vec{x}, t^n) d\vec{x}, \\ & \int_{(L_{ij} \cap C_i \cap \tau)_{\text{left}}} \mathcal{L}(\vec{x}, t^n) d\vec{x} = \text{Vol}((L_{ij} \cap C_i \cap \tau)_{\text{left}}) \mathcal{L}(x_{C_1}, t^n), \end{aligned}$$

where  $(L_{ij} \cap C_i \cap \tau)_{\text{left}} = ig_1M_1G$  and  $(L_{ij} \cap C_i \cap \tau)_{\text{right}} = ig_2M_1G$ , and  $C_1$  is the barycenter of the subtetrahedron  $ig_1M_1G$  (see Figure 1).

For the flux integral we use the same procedure as for the volume integral,

$$(9) \quad \int_{\partial L_{ij} \cap \tau} \vec{\mathcal{F}}(U_h^{n+1/2}) \cdot \vec{n}_{ij} dA = \text{Area}(\partial L_{ij} \cap \tau) \vec{\mathcal{F}}(U_{S_1}^{n+1/2}) \cdot \vec{n}_{ij},$$

where  $S_1$  is the barycenter of the subtriangle  $ig_1G$  (see Figure 2).

**Second step:** To obtain the second step of the time discretization, we integrate (1) on the cell  $C_i \times [t^{n+1}, t^{n+2}]$ , assuming that, from the diamond cell average values

$U_{ij}^{n+1}$  computed in the first time step, we have obtained piecewise linear reconstructions given by

$$(10) \quad U_h(\vec{x}, t^{n+1})|_{L_{ij}} = \mathcal{L}_{ij}(\vec{x}, t^{n+1}) = U_{ij}^{n+1} + \nabla U_{ij}^{n+1} \cdot (\vec{x} - \vec{x}_{ij}).$$

**Predictor's second step:** Proceeding as in the first step, we obtain the predictor's second step:

$$(11) \quad U_{M_1, g_1, G}^{n+3/2} = U_{M_1, g_1, G}^{n+1} - \frac{\Delta t}{2} \vec{\mathcal{F}}' \left( U_{M_1, g_1, G}^{n+1} \right) \cdot \nabla U_{ij}^{n+1},$$

where

$$(12) \quad U_h(\vec{x}, t^{n+1}) \cong U_{ij}^{n+1} + \nabla U_{ij}^{n+1} \cdot (\vec{x}_{M_1, g_1, G} - \vec{x}_{M_1}) \equiv U_{M_1, g_1, G}^{n+1}$$

defines an approximation to the value of  $U$  on the boundary element  $[M_1, g_1, G]$  of the cell  $C_i$ .

**Corrector's second step:** The second step is

$$(13) \quad \begin{aligned} & \text{Vol}(C_i) U_i^{n+2} - \sum_{j \in K(i)} \int_{C_i \cap L_{ij}} \mathcal{L}_{ij}(\vec{x}, t^{n+1}) d\vec{x} \\ & + \Delta t \sum_{j \in K(i)} \int_{\partial C_i \cap \partial C_j} \vec{\mathcal{F}}(U(\vec{x}, t^{n+3/2})) \cdot \vec{\nu}_i dA \\ & + \Delta t \int_{\partial C_i \cap \Gamma_B} \vec{\mathcal{F}}(U_h^{n+1}) \cdot \vec{\nu} dA + \Delta t \int_{\partial C_i \cap \Gamma_\infty} \vec{\mathcal{F}}(U_h^{n+1}) \cdot \vec{\nu} dA = 0, \end{aligned}$$

where the volume and the boundary integrals are computed as above.

**3.2.1. Approximation of the slopes and limitation.** In order to compute the gradient  $\nabla U_i^n$  of the piecewise linear interpolant  $L(\vec{x}, t^n)$  for the cell  $C_i$ , we use least squares [20, 4] and Green–Gauss' method [11]. For the limitation we use several procedures, see [46]. Numerical experiments have led us to choose Green–Gauss' method for the gradients used in the reconstruction for the cells  $C_i$  and a least squares weighted procedure for the cells  $L_{ij}$ .

**(a) Green–Gauss' method for cells  $C_i$ :** The gradient vector  $\nabla U_i$  of  $U$  at the point  $i$  is obtained by Green–Gauss' method

$$(14) \quad \begin{aligned} \nabla U_i &= \frac{1}{\text{Vol}(C_i)} \sum_{j \in K(i)} \int_{\partial C_i \cap \partial C_j} U \cdot \vec{\nu}_i dA \\ &= \frac{1}{\text{Vol}(C_i)} \sum_{j \in K(i)} \text{Area}(\partial C_i \cap \partial C_j) \frac{(U_i + U_j) \cdot \vec{\nu}_i}{2}, \end{aligned}$$

where  $\text{Vol}(C_i)$  is the volume of the dual cell  $C_i$  around  $P_i$ .

**(b) Least squares method for cells  $L_{ij}$ :** This algorithm uses a Taylor expansion of a function  $U$  from a local point to each surrounding point [1] including its neighboring point

$$(15) \quad U_{jl} = U_{ij} + \nabla U_{ij} \cdot (\vec{x}_{jl} - \vec{x}_{ij}) + O((\vec{x}_{jl} - \vec{x}_{ij})^2).$$

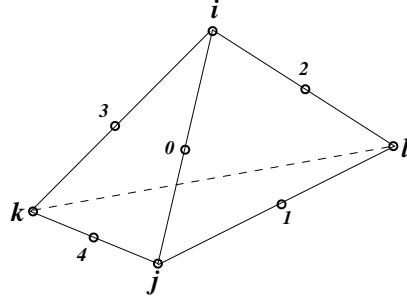


FIG. 7. Surrounding face points used for the least squares algorithm.

The system of linear equations derived from all neighboring face points surrounding edge  $[i, j]$  (see Figure 7) can be expressed by the following system:

$$(16) \quad \underbrace{\begin{bmatrix} \Delta x_{01} & \Delta y_{01} & \Delta z_{01} \\ \Delta x_{02} & \Delta y_{02} & \Delta z_{02} \\ \vdots & \vdots & \vdots \\ \Delta x_{0N} & \Delta y_{0N} & \Delta z_{0N} \end{bmatrix}}_A \underbrace{\begin{bmatrix} \frac{\partial U}{\partial x} \\ \frac{\partial U}{\partial y} \\ \frac{\partial U}{\partial z} \end{bmatrix}}_{\vec{x}}_{ij} = \underbrace{\begin{bmatrix} U_1 - U_0 \\ U_2 - U_0 \\ \vdots \\ U_N - U_0 \end{bmatrix}}_{\vec{b}},$$

where  $\Delta x_{01} = x_1 - x_0$ .

The solution of the linear system  $A\vec{x} = \vec{b}$  can be obtained by using Householder's  $QR$  transformation (to avoid conditioning problem for highly stretched meshes), where the matrix  $Q \in \mathbb{R}^{N \times 3}$  has orthonormal columns and the matrix  $R \in \mathbb{R}^{3 \times 3}$  is upper triangular.

**(c) Slope limiter:** To prevent oscillations in nonsmooth regions, we introduce a slope limiter  $\phi_i$  for both gradients. Then the reconstruction for cell  $C_i$  can be written as

$$(17) \quad U_h(\vec{x}, t^n)|_{C_i} = \mathcal{L}_i(\vec{x}, t^n) = U_i^n + \phi_i \nabla U_i^n \cdot (\vec{x} - \vec{x}_i), \quad \forall \vec{x} \in C_i, \vec{x} \in \mathbb{R}^3,$$

with the limiter  $\phi_i \in [0, 1]$ . To avoid creating a new extremum, the reconstruction  $U_h(\vec{x}, t^n)|_{C_i}$  should be bounded by the local extrema

$$(18) \quad \min_{j \in K(i)} \{U_i, U_j\} \leq U_h(\vec{x}, t^n)|_{C_i} \leq \max_{j \in K(i)} \{U_i, U_j\}.$$

The monotonicity of  $U$  can be satisfied by enforcing (18) at quadrature points. The limiter function  $\phi_i$  proposed by Venkatakrishnan [47] is currently used:

$$(19) \quad \phi_i = \min_{j \in K(i)} \begin{cases} \frac{1}{\Delta_2} \left[ \frac{(\Delta_{1,\max}^2 + \epsilon^2)\Delta_2 + 2\Delta_2^2\Delta_{1,\max}}{\Delta_{1,\max}^2 + 2\Delta_2^2 + \Delta_{1,\max}\Delta_2 + \epsilon^2} \right] & \text{if } U_j > U_i, \\ \frac{1}{\Delta_2} \left[ \frac{(\Delta_{1,\min}^2 + \epsilon^2)\Delta_2 + 2\Delta_2^2\Delta_{1,\min}}{\Delta_{1,\min}^2 + 2\Delta_2^2 + \Delta_{1,\min}\Delta_2 + \epsilon^2} \right] & \text{if } U_j < U_i, \\ 1 & \text{if } U_j = U_i, \end{cases}$$

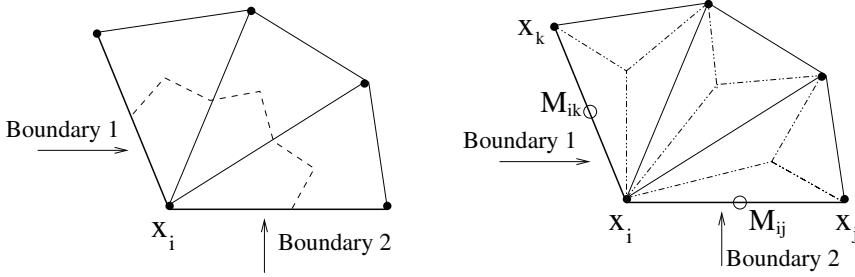


FIG. 8. Implementation of boundary conditions for barycentric and diamond cells.

where

$$(20) \quad \begin{aligned} \Delta_2 &= \frac{1}{2} \nabla U_i \cdot (\vec{x}_j - \vec{x}_i), \\ \Delta_{1,\max} &= \max\{U_i, \max_{j \in K(i)} U_j\} - U_i, \\ \Delta_{1,\min} &= \min\{U_i, \min_{j \in K(i)} U_j\} - U_i. \end{aligned}$$

A small number,  $\epsilon^2$ , prevents division by zero when the gradient is very small. In the implementation,  $\epsilon^2$  is set to be a function of the local length scale,

$$(21) \quad \epsilon^2 = (k \delta h)^3,$$

where  $k$  is a user-specified constant and  $\delta h$  is the local mesh length scale. The present work uses  $k = 5$  and  $(\delta h)^3 = \text{Vol}(C_i)$ .

**3.2.2. Treatment of the boundary conditions.** The treatment of the boundary conditions is different from barycentric cells,  $C_i$ , to diamond cells,  $L_{ij}$ . Since a vertex-based (barycentric cells) approach results in degrees of freedom being located directly on the boundary (see Figure 8), this would seem to facilitate the implementation of the boundary conditions. However, a more fundamental problem arises for barycentric cells  $C_i$ , since individual boundary vertices may have ill-defined boundary conditions if they are located at the intersection of two faces with different boundary conditions as shown in the left of Figure 8. This situation never occurs for diamond cells (see the right of Figure 8). In order to implement such boundary condition, in the case of barycentric cells, a weak formulation must be used:

$$(22) \quad \int_{\partial C_i \cap \Gamma_B} \vec{\mathcal{F}}(U_h^{n+1}) \cdot \vec{\nu}_i dA = \int_{\partial C_i \cap \Gamma_B} \begin{bmatrix} 0 \\ p\nu_x \\ p\nu_y \\ p\nu_z \\ 0 \end{bmatrix}^{n+1} dA.$$

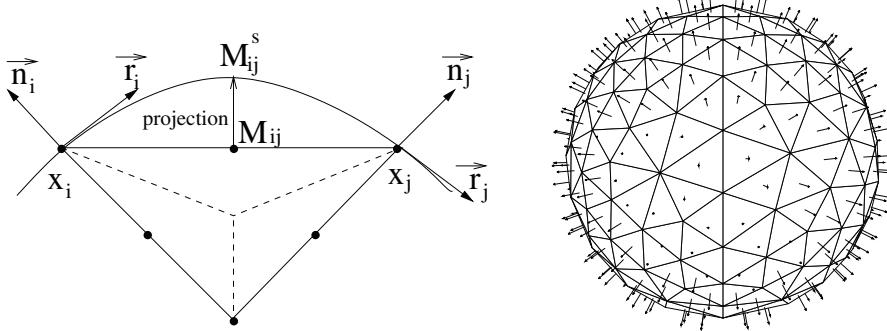
We shall use the following approximation:

$$(23) \quad \int_{\partial C_i \cap \Gamma_\infty} \vec{\mathcal{F}}(U_h^{n+1}) \cdot \vec{\nu}_i dA = \mathcal{A}^+(U_i, \vec{\nu}_{i\infty}) U_i + \mathcal{A}^-(U_i, \vec{\nu}_{i\infty}) U_\infty,$$

where

$$\mathcal{A}(U_i, \vec{\nu}_{i\infty}) = \vec{\mathcal{F}}'(U_i) \cdot \int_{\partial C_i \cap \Gamma_\infty} \vec{\nu}_i dA$$

and  $\mathcal{A}^+$  and  $\mathcal{A}^-$  are the positive and negative parts of  $\mathcal{A}$ , respectively [18].

FIG. 9. Treatment of a curved boundary for diamond cell  $L_{ij}$ .

Another problem arises for the treatment of a curved boundary in the case of diamond cells  $L_{ij}$  as the midpoint of the cell  $L_{ij}$  is not located anymore on the boundary as shown in (Figure 9).

*Remark on the treatment of a curved boundary.* For a curved boundary, the midpoint  $M_{ij}$  of the diamond cell  $L_{ij}$  may not be located on the surface geometry of the model to be simulated because it was located at the midpoints of existing edges (see Figure 9). To address this issue, we have implemented a boundary curvature correction based on Hermite interpolation [35]. The projected point  $M_{ij}^s$  is defined by

$$x_{M_{ij}^s} = 0.5(x_i + x_j) + 0.125(r_i - r_j),$$

where

$$r_l = \left| s \right| \frac{n_l \times (s \times n_l)}{\left| n_l \times (s \times n_l) \right|}, \quad s = x_i - x_j, \quad (l = i, j),$$

and  $n_l$  is the normal to the node  $l$  to be the weighted average of the normals of the surface elements sharing that node. That is, for each node  $l$  the normal  $n_l$  is defined by

$$n_l = \frac{1}{\sum_{\tau \in T_l} |\tau|} \sum_{\tau \in T_l} n_\tau |\tau|,$$

where  $|\tau|$  is the size of the surface element  $\tau$ ,  $T_l$  denotes the set of all the surface elements of the mesh that contains  $l$ ,  $n_\tau$  is the outer normal of the surface element  $\tau$ , and  $x_i$  is the coordinate of the node  $i$  (see Figure 9).

**3.2.3. Stability.** We refer to [5] for a stability study of linear multidimensional advection models that is also valid in the 3D case. For the second time-step we take

$$\Delta t_i = \text{CFL}_{C_i} \text{Vol}(C_i) \Big/ \left( \lambda_{\max}^i \int_{\partial C_i} dA \right),$$

where

$$\lambda_{\max}^i = \max \left\{ \lambda_i, \max_{j \text{ neighbor of } i} \lambda_j \right\}$$

and

$$\lambda_i = \|\vec{V}_i\| + c_i.$$

Here  $\vec{V}_i$  and  $c_i$  refer to the values of the velocity vector and sound speed, respectively, in cell  $C_i$ . We then choose  $\Delta t = \min_{1 \leq i \leq nv} \{\Delta t_i\}$ , with a similar time-step definition for the first (odd) step ( $t^n \rightarrow t^{n+1}$ ).

#### 4. Mesh adaptation algorithm.

**4.1. General description.** The theory behind the mesh adaptation technique for central schemes on unstructured staggered grids has been developed in [25, 27]. We introduce the following three main steps of this technique.

- First, a strategy to determine where a modification is needed in the field of the grid, e.g., by means of an (*a posteriori*) error estimate.
- Secondly, a rule that selects the elements or edges in  $\mathcal{T}_h$  (marking strategy).
- Thirdly, a rule that refines the elements in  $\mathcal{T}_h$  (refinement strategy).

**4.1.1. A posteriori error estimate.** For stationary problems, following the theory of [25, 27], for each edge  $e_{ij} \in \mathcal{T}_h$ , we have the error estimate  $\eta_{e_{ij}}$ :

$$(24) \quad \|u - u_h\|_{L^1(e_{ij})} \leq \eta(u_{e_{ij}}) = aQ + b\sqrt{Q},$$

where  $a = 2 + 2\omega$ ,  $\omega = 0.5$ ,  $b = 4 + 2^d$ ,  $d = 3$ ,

$$(25) \quad Q = \frac{1}{2} \sum_{e_{ij}=1}^{ne} h_{e_{ij}} \text{Vol}(L_{e_{ij}}) \sum_{\tau \in T_{ij}} \frac{\text{Vol}(L_{e_{ij}} \cap C_i \cap \tau)}{\text{Vol}(L_{e_{ij}})} \frac{\text{Vol}(L_{e_{ij}} \cap C_j \cap \tau)}{\text{Vol}(L_{e_{ij}})} |u_i - u_j| \\ + \sum_{e_{ij}=1}^{ne} \text{Vol}(L_{e_{ij}}) \left| u_{e_{ij}} - \sum_{j \in K(i)} \frac{\text{Vol}(L_{e_{ij}} \cap C_i)}{\text{Vol}(L_{e_{ij}})} u_{e_{ij}} \right| \\ + 6 \sum_{e_{ij}=1}^{ne} h_{e_{ij}} \sum_{\tau \in T_{ij}} \text{Area}(\partial C_i \cap \partial C_j \cap \tau) |u_i - u_j|,$$

and  $h_{e_{ij}} = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2 + (z_i - z_j)^2}$ .

For transient problems, following the theory of [25, 27], for each edge  $e_{ij} \in \mathcal{T}_h$ , we have the error estimate  $\eta_{e_{ij}}$ :

$$(26) \quad \|u - u_h\|_{L^1(e_{ij})} \leq \eta(u_{e_{ij}}) = T \left( \|u_0 - u_h(\cdot, 0)\|_{L^1(e_{ij})} + aQ + \sqrt{bcQ} \right),$$

where  $a, b$ , and  $c$  are given in [25, 27], and  $Q$  is

$$(27) \quad Q = \frac{1}{2} \sum_{n=0}^{N_0} \sum_{e_{ij}=1}^{ne} h_{e_{ij}}^{n+1} \text{Vol}(L_{e_{ij}}^{n+1}) \sum_{\tau \in T_{ij}} \frac{\text{Vol}(L_{e_{ij}}^{n+1} \cap C_i^n \cap \tau^n)}{\text{Vol}(L_{e_{ij}}^{n+1})} \frac{\text{Vol}(L_{e_{ij}}^{n+1} \cap C_j^n \cap \tau^n)}{\text{Vol}(L_{e_{ij}}^{n+1})} \\ \times |u_i^n - u_j^n| + \sum_{n=0}^{N_0-1} (\Delta t)^n \sum_{e_{ij}=1}^{ne} \text{Vol}(L_{e_{ij}}^{n+1}) \left| u_{e_{ij}}^{n+1} - \sum_{j \in K(i)} \frac{\text{Vol}(L_{e_{ij}}^{n+1} \cap C_i^n)}{\text{Vol}(L_{e_{ij}}^{n+1})} u_{e_{ij}}^n \right| \\ + 6 \sum_{n=0}^{N_0} (\Delta t)^n \sum_{e_{ij}=1}^{ne} \left[ h_{e_{ij}}^{n+1} + (\Delta t)^n \right] \sum_{\tau \in T_{ij}} \text{Area}(\partial C_i^n \cap \partial C_j^n \cap \tau^n) |u_i^n - u_j^n|.$$

*Remark.* For unsteady flows, the flow solver and unstructured dynamic mesh adaptation procedure should be coupled for the efficient capturing of the continuously varying flow physics. However, this requires very large computational resources, particularly for solving 3D flow problems. Therefore, unsteady simulation will not be presented in this paper.

**4.1.2. Marking strategy.** In this subsection, we introduce the maximum strategy to determine the set  $\widetilde{\mathcal{T}}_h$  in the general adaptive algorithm.

ALGORITHM 1 (Maximum strategy). *This algorithm determines the set  $\widetilde{\mathcal{T}}_h$ .*

(a) *Given:* a partition  $\mathcal{T}_h$ , error estimates  $\eta_{e_{ij}}$  for the edges  $e_{ij} \in \mathcal{T}_h$ , and a threshold  $\theta \in (0, 1)$ .

*Sought:* a subset  $\widetilde{\mathcal{T}}_h$  of marked edges that should be refined.

(b) *Compute*

$$\eta_{\mathcal{T}_h, \max} = \max_{e_{ij} \in \mathcal{T}_h} \eta_{e_{ij}}.$$

(c) *If*

$$\eta_{e_{ij}} \geq \theta \eta_{\mathcal{T}_h, \max},$$

*then mark the edge  $e_{ij}$  for refinement and put it into the set*

$$\widetilde{\mathcal{T}}_h = \{e_{ij} \in \mathcal{T}_h \mid \eta_{e_{ij}} \geq \theta \eta_{\mathcal{T}_h, \max}, \theta \in (0, 1)\}.$$

**4.1.3. Refinement strategy.** The set of marked edges is examined, tetrahedron by tetrahedron, and additional edges are marked in an attempt to maintain the grid quality and to get a conforming mesh (see Figure 10). The final set of marked edges results in tetrahedra with one edge or three edges on one face, or all six edges. A tetrahedron with all six marked edges is shown in Figure 10. The mesh is then refined by inserting new nodes on the midpoints of the marked edges and reconnecting these nodes into new tetrahedra and boundary faces. For the last configuration, cutting off tetrahedra on all four corners leaves an octahedron which can be split into four tetrahedra by adding an inner edge connecting two diagonally opposite corners of the octahedron. To minimize distortion of the created tetrahedra, the shortest of the three possible inner diagonals should be chosen (see Figure 11).

**4.1.4. Tetrahedral mesh improvement.** Here we describe the mesh transformation operation that forms the core of our mesh improvement program.

**4.1.5. Smoothing technique.** The standard technique is Laplacian smoothing [21], in which a vertex is moved to the centroid of the vertices to which it is connected. Laplacian smoothing is effective for triangular meshes, but for tetrahedral meshes it is less reliable, and often produces poor tetrahedra. We use better smoothing algorithms which are based on numerical optimization [12, 42]. These algorithms define a smooth objective function that summarizes the quality of a group of elements, and use a numerical optimization algorithm such that as steepest descent or Newton's method to move a vertex to the optimal location.

**4.1.6. Edge and face removal.** Edge removal is a topological transformation that removes a single edge from a mesh, along with all the tetrahedra that include it. It includes 3-4 and 4-4 flips, but also includes other transformations that remove edges shared by any number of tetrahedra. In general edge removal replaces  $n$  tetrahedra

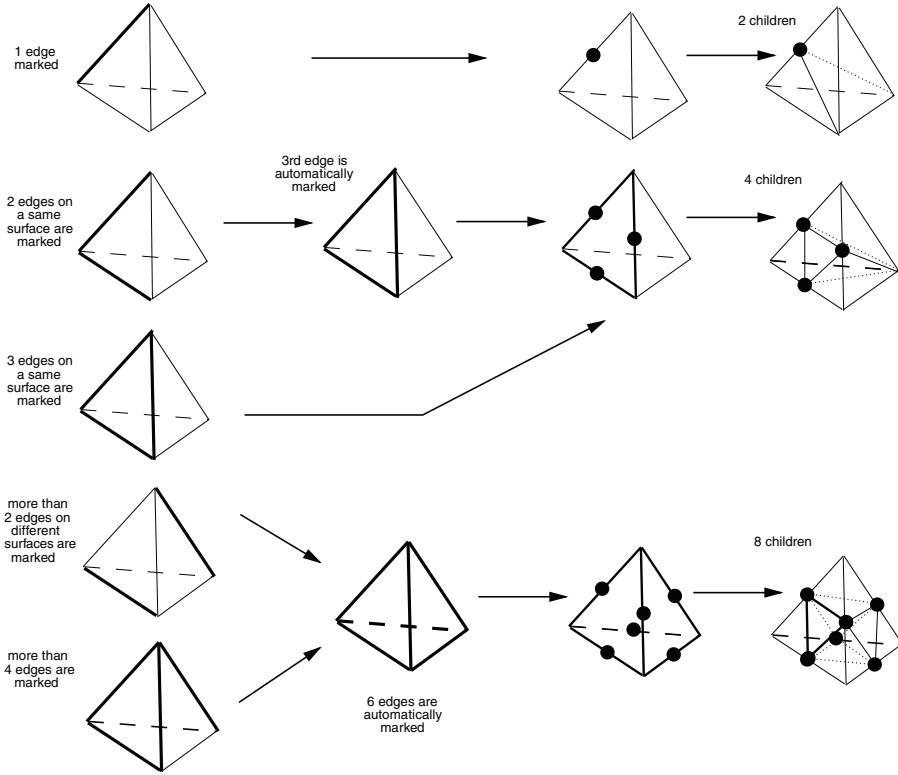


FIG. 10. Refinement strategies for a tetrahedron.

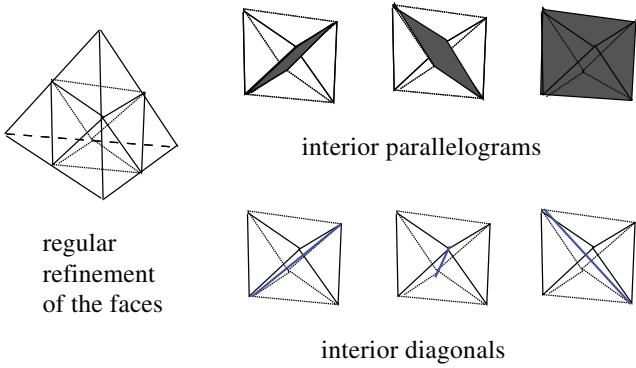
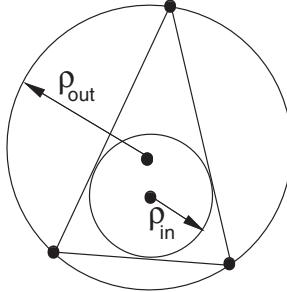


FIG. 11. Regular refinement of the triangular faces and splitting of the remaining octahedron into four tetrahedra based on the shortest diagonal.

with  $2n - 4$ . Face removal is the inverse of edge removal, and includes 2-3 and 4-4 flips. An  $n$ -face removal replaces  $2n$  tetrahedra with  $n + 2$ .

The edge and face removal techniques effectively improve shape measures in combination with a smoothing technique. The algorithm minimizes a shape function, such as the aspect ratio,  $AR$ , for tetrahedra [33] as follows.

Let  $\tau$  stand for a tetrahedron with vertices  $P_1, P_2, P_3$ , and  $P_4$ ;  $L_{ij} = \|P_i - P_j\|$ ,  $1 \leq i < j \leq 4$ , denote the length of the six edges  $P_iP_j$  of  $\tau$ ;  $S_1, S_2, S_3$ , and  $S_4$  denote

FIG. 12. Definition of  $\rho_{\text{in}}$  and  $\rho_{\text{out}}$ .

the area of the triangular faces  $P_2P_3P_4$ ,  $P_1P_3P_4$ ,  $P_1P_2P_4$ , and  $P_1P_2P_3$ , respectively, and  $V$  denote the volume of tetrahedron  $\tau$ . Then we have

$$(28) \quad AR = \frac{1}{3} \frac{\rho_{\text{out}}}{\rho_{\text{in}}}$$

with

$$\rho_{\text{out}} = \frac{\sqrt{(a+b+c)(a+b-c)(a+c-b)(b+c-a)}}{24V},$$

$$\rho_{\text{in}} = \frac{3V}{S_1 + S_2 + S_3 + S_4},$$

where  $\rho_{\text{out}}$  is the tetrahedral circumsphere radius,  $\rho_{\text{in}}$  is the tetrahedral in-sphere radius (see Figure 12),  $a = L_{12}L_{34}$ ,  $b = L_{13}L_{24}$ , and  $c = L_{14}L_{23}$  are the products of opposite edge lengths of  $\tau$ . In a tetrahedron, two edges are opposed if they share no vertex. The value of the aspect ratio varies from 1, for an ideal element, to  $\infty$ , for badly shaped elements. Reconnections of tetrahedra with undesirable shape measures are investigated and new local configurations for tetrahedra are selected with better shape measures. Edges on boundary faces can also be swapped. Details of the way in which face swapping can be implemented in practice can be found in [23, 14, 17, 10].

**4.1.7. Boundary modification.** The inserted boundary nodes may not be located on the surface geometry of the model to be simulated because they were inserted at the midpoints of existing edges. To address this issue, we have implemented a boundary curvature correction based on Hermite interpolation [35, 48].

## 5. Numerical experiments.

**5.1. Shock tube problem (global refinement).** To illustrate the accuracy of our scheme, we present numerical results for a 3D extension of the shock tube problem introduced by Sod, where the domain of computation is  $[0, 1]^3$  (see Figure 13). In this problem, an initial discontinuity in the thermodynamical state of the gas breaks into a shock wave followed by a contact discontinuity and a rarefaction wave. Finite element meshes with 909 and 3609 nodes (see Figure 13) are used and the initial conditions at  $t = 0$  are specified by the data

$$(29) \quad \begin{cases} \rho = 1, u = 0, v = 0, w = 0, p = 1.0 & \text{for } x \in [0, 1/2], \\ \rho = 0.125, u = 0, v = 0, w = 0, p = 0.1 & \text{for } x \in [1/2, 1]. \end{cases}$$

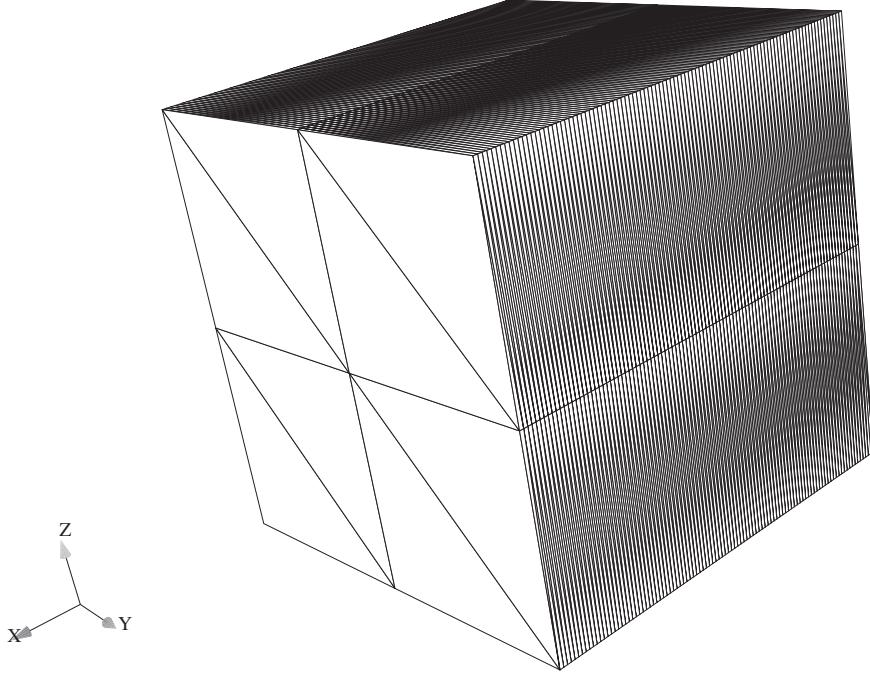


FIG. 13. Shock tube problem, the domain of computation.

The profiles of density  $\rho$ ,  $x$ -velocity  $u$ , and pressure  $p$  are compared with the analytical solution (solid lines) at  $y = z = 0.5$  and  $t = 0.16$  (see Figure 14). The numerical solution of the 3D shock tube problem is clearly much more likely to suffer from excessive numerical dissipation than its 1D analogue (see e.g., [15]). In our case, this dissipation might be due to the fact that the tetrahedra are fairly stretched, with high aspect ratios and this damages the accuracy of our scheme (see Table 1 and Figure 14). With badly shaped tetrahedra (slivers) which are nearly flat and exhibit large dihedral angles (Figure 15), these problematic cells create an additional difficulty for the capture of the shock and particularly of the contact discontinuity. In [4, 6, 8] we have shown that our scheme is second-order for good shaped tetrahedra (isotropic elements) and also for 2D [27].

**5.2. Transonic NACA0012 at  $Mach = 0.85$  and  $\alpha = 1^\circ$  (local refinement).** A NACA0012 wing configuration has been employed to demonstrate the transonic shock capturing capability of the present adaptive grid solution method. The initial grid consisted of 76,125 points and 395,203 tetrahedral cells (see Figure 16). The free stream Mach number was 0.85 and the angle of attack was set to 1.0 degree.

A fully converged steady-state solution was achieved in 6,000 iterations. The CPU time required 19,189 seconds.

An inviscid flow computation on this grid reveals the presence of a weak shock wave on the upper and lower surfaces of the wing. The Mach and  $C_p$  contours are also illustrated in Figure 16. As expected, the shock wave is diffused due to the grid coarseness and excessive numerical viscosity. Using the local remeshing procedures described earlier, after four refinement levels, the mesh has 295,201 points and 1,611,337 tetrahedra.

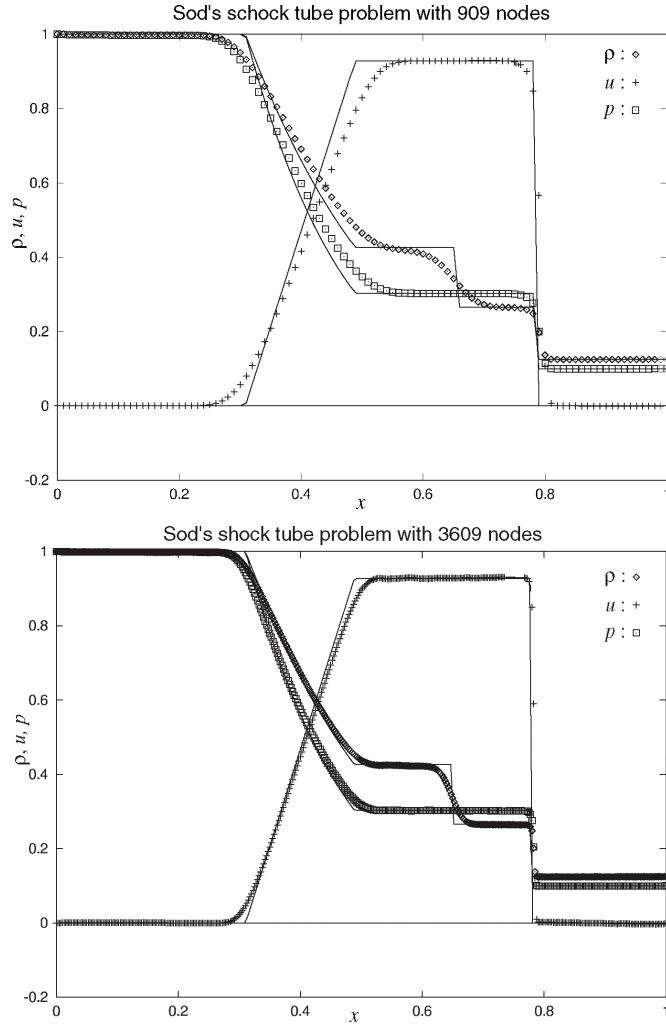


FIG. 14. *Sod's shock tube problem with 909 and 3,609 gridpoints, computed solution at  $y = z = 0.5$  and  $t = 0.16$ . The solid lines are the exact solution.*

TABLE 1  
 $L^2$ -error and accuracy order for Sod's problem.

Nodes	$L^2 P$	Order
909	2.778e-05	
1809	1.196e-05	1.216

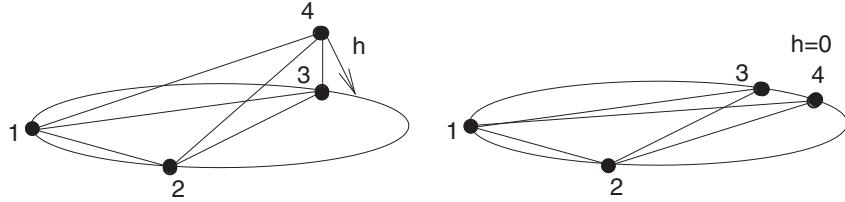


FIG. 15. *Sliver with one short edge.*

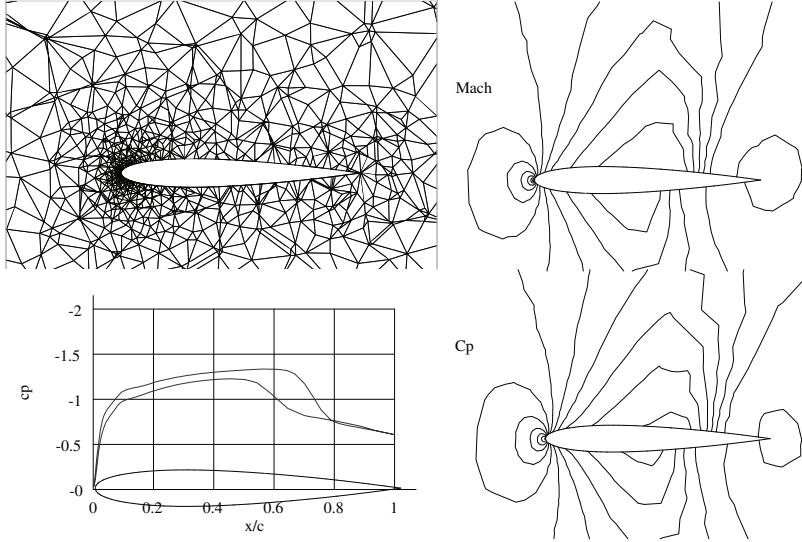


FIG. 16. *Mach and  $C_p$  contours at  $M_\infty = 0.85$  and  $\alpha = 1^\circ$  for the initial grid.*

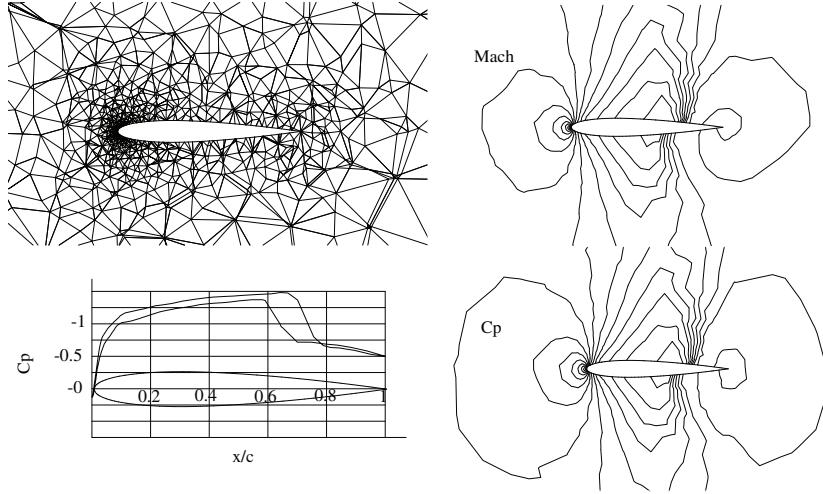


FIG. 17. *Mach and  $C_p$  contours at  $M_\infty = 0.85$  and  $\alpha = 1^\circ$  for the initial grid (Fluent simulation).*

A threshold value  $\theta = 0.5$  is used. Figure 18 shows the adapted grid and the corresponding Mach and  $C_p$  contours. As evidenced, the grid is efficiently refined at the shock location, which shows a sharp shock definition. Figures 16 and 18 illustrate the chordwise distributions of the surface pressure coefficient  $C_p$  for the initial coarse and adapted grids. As expected, there are significant differences between the adapted and the initial grid results. From the  $C_p$  distribution, it appears that the shock location of adapted grids is well captured compared to that of coarse grids. Furthermore, this example emphasizes the advantage of grid adaptation in providing more accurate flow solutions economically. For comparison, we used the computational fluid dynamics software Fluent [16], which solves the full compressible Navier–Stokes equations. A

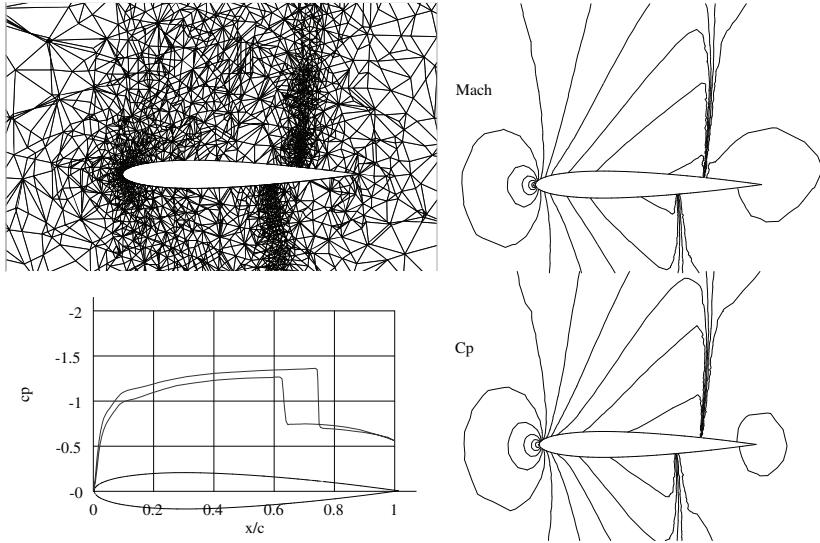


FIG. 18. *Mach and  $C_p$  contours at  $M_\infty = 0.85$  and  $\alpha = 1^\circ$  for the adapted grid.*

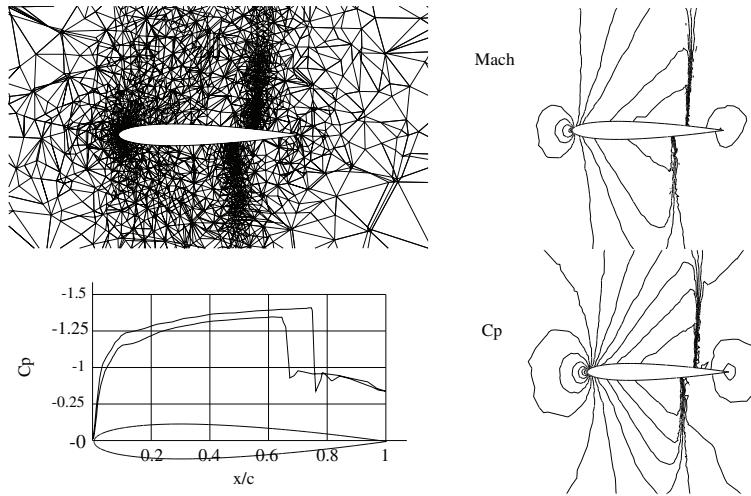


FIG. 19. *Mach and  $C_p$  contours at  $M_\infty = 0.85$  and  $\alpha = 1^\circ$  for the adapted grid (Fluent simulation).*

fully converged steady-state solution was achieved by means of Fluent in 37,500 iterations and the CPU time required 92,656 seconds. For this steady flow problem we compared our finite volume method with the Fluent solver using an upwind scheme which seems to be fairly competitive. We used the same meshes with both methods which gave fairly comparable results; notice that  $C_p$  and Mach contours can be nearly superposed (see Figures 16 and 17). This is an indication that both methods are indeed doing reasonable calculation. Going to the fourth adapted level, the advantage offered by our finite volume method become more obvious in Figures 18 and 19. Our method gives a nearly perfect shock resolution with very smooth contours, while the Fluent solver shows a serious breach of monotonicity (see the  $C_p$

curve in Figure 19). The major difference between the two methods appears to lie in the computing times. Computing times (CPU:19,189 seconds for the proposed scheme and 92,656 seconds using Fluent) confirm the advantage of the proposed finite volume method. All calculations have been performed on a PC composed of Intel i7, 2.8 GHz processors connected with 1 Gbps fast Ethernet network cards and 6 GB of RAM at the Department of Mathematics of the University of Ottawa.

**6. Conclusion.** In this paper a new strategy was developed for adaptive unstructured staggered grids in 3D as an alternative to those presented in [4, 6, 7, 8], and tested on 3D cases.

Actual calculations have been restricted to the higher-order method. An error estimate for central schemes on staggered unstructured mesh adaptation has been developed for the simulation of such flows to improve the quality of the results, eliminate numerical diffusion and meet original expectations. It was shown that the present method is efficient and accurate for solving such flows. Further development includes the implementation of better error indicators for accurate adaptation of solutions involving multiple dominated flow features, solution interpolation between adaptation cycles, and extension of the method for the magnetohydrodynamics solution adaptive gridding.

**Acknowledgments.** The first author would like to express his appreciation to Professor Dr. Mario Ohlberger from Universität Münster for many helpful and fruitful discussions and for providing more information about *a posteriori* error estimates for central schemes. Thanks are due to the anonymous referees for many suggestions which clarified this paper. Thanks are also due to Professor Tavoularis from the University of Ottawa for providing us with the Fluent license to make some comparison with our scheme.

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